# **CodeArts Build**

# **Best Practices**

**Issue** 01

**Date** 2024-11-30





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Creating a Docker Image with a Maven
Artifact and Pushing the Image to SWR
(Built-in Executors, GUI)

### Scenario

In this practice, you use CodeArts Build to build a Maven project. Afterward, you create a Dockerfile that outlines the process of packaging the Maven build outputs into a container image. Then, you build a Docker image from the Dockerfile and push the image to the SWR image repository. The build output contained within the image can be used for future compilation or deployment purposes.

# Requirements

- You have created an organization named codeci\_gray in SWR.
- You have permissions for CodeArts Repo.

### **Procedure**

Table 1-1 Steps

Step	Description
Creating a Project	Create a project.
Creating a CodeArts Repo Repository	Create the code file used for your build.
Creating a Build Task	Create, configure, and run a build task.
Viewing the Build Results	Check the build logs and result files to verify the build results.

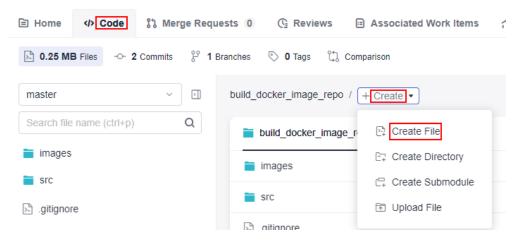
# Creating a Project

- **Step 1** Log in to the Huawei Cloud console with your Huawei Cloud account.
- Step 2 Click in the upper left corner and choose Developer Services > CodeArts from the service list.
- **Step 3** Click **Access Service**. The homepage of CodeArts is displayed.
- **Step 4** Click **Create Project**, and select the **Scrum** template.
- **Step 5** Set the project name to **build-bestpractice** and , and leave the other parameters as default.
- **Step 6** Click **OK** to access the project.
  - ----End

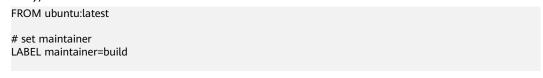
## **Creating a CodeArts Repo Repository**

- **Step 1** In the navigation pane, choose **Code** > **Repo**.
- Step 2 On the displayed page, click New Repository. Select Template, and click Next.
- **Step 3** On the template selection page, select the **Java Maven Demo** template and click **Next**.
- **Step 4** On the displayed page, set **Repository Name** to **build\_docker\_image\_repo**, and leave the other parameters as default. Click **OK**. The details page of the new code repository is displayed.
- **Step 5** In the root directory of the code repository, choose **Create** and select **Create File** from the drop-down list.

Figure 1-1 Creating a file



Step 6 Name the file **Dockerfile**, copy the following code to the file (as shown in **Figure 1-3**), and click **Submit**.



```
RUN mkdir /release_app
COPY ./target/javaMavenDemo-1.0.jar /release_app/maven_app.jar
USER build
```

javaMavenDemo-1.0.jar is the file name in the format of \${artifactId}-\$ {version}.\${packaging} defined in the pom.xml file, as shown in Figure 1-2.

Figure 1-2 pom.xml file

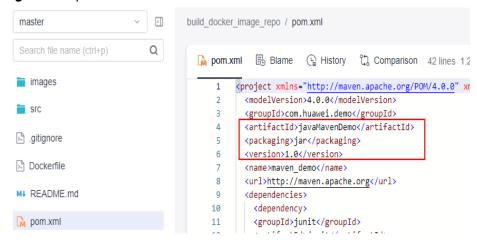


Figure 1-3 Dockerfile content

```
/ Dockerfile

1  FROM ubuntu:latest
2
3  # set maintainer
4  LABEL maintainer=build
5
6  RUN mkdir /release_app
7  COPY ./target/javaMavenDemo-1.0.jar /release_app/maven_app.jar
8  USER build
```

----End

# Creating a Build Task

- **Step 1** In the navigation pane, choose **CICD** > **Build**.
- **Step 2** Click **Create Task**. On the displayed **Basic Information** page, set parameters according to **Table 1-2**. Then, click **Next**.

Table 1-2 Basic information

Parameter	Description
Name	Assign a custom name to the build task, for example, build_docker_image_task.

Parameter	Description
Code Source	Select the code source from which code will be pulled for your build. In this practice, select <b>Repo</b> .
Repository	Select <b>build_docker_image_repo</b> , the code repository created in <b>Creating a CodeArts Repo Repository</b> .
Default Branch	Keep the default value <b>master</b> .

- **Step 3** Select **Blank Template** and click **OK** to create the build task. The **Build Actions** page is displayed.
- **Step 4** On the **Build Actions** page, click the **GUI** tab. Then click **Add Build Actions** on the left and add the **Build with Maven** action. Leave the parameters as default.
- **Step 5** Click **Add Action**. In the right pane, click the **Container related** tab. Hover over action **Build Image and Push to SWR** and click **Add** on the card. Set the parameters according to **Figure 1-4**.

Expand the **Organization** drop-down list and select **hwstaff\_codeci\_gray** created to meet the **requirements**. Type **release\_image** in the **Image Name** text box, and **v1.0** in **Image Tag**. Leave the other parameters as default.

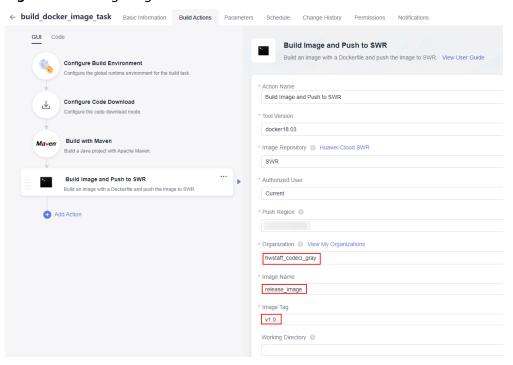


Figure 1-4 Configuring the build action

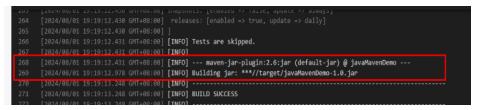
**Step 6** Click **Save and Run** in the upper right corner. In the displayed dialog box, click **Confirm**. The build task run page is displayed.

----End

# Viewing the Build Results

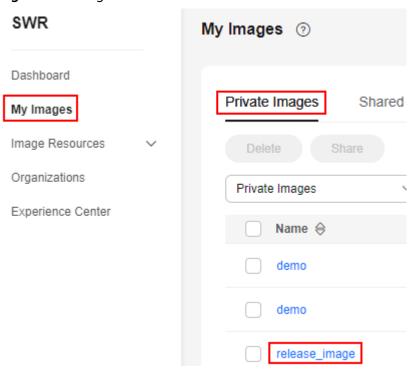
**Step 1** On the **Actions** tab, check that the console displays the logs of the build task as it runs. The **Build Logs** window automatically scrolls down to show new entries. As shown in **Figure 1-5**, the build log window displays the information about the product of the Maven build.

Figure 1-5 Information about the Maven build product



**Step 2** After the build task is successfully run, go to the SWR console. Choose **My Images** and click the **Private Images** tab (which is displayed by default). From there, click the name of the image (**release\_image**) created in step **Step 5** to access its details page.

Figure 1-6 Image list



----End

# Building with Maven and Uploading the Software Package to the Self-hosted Repo (Built-in Executors, GUI)

### Scenario

CodeArts Build provides default dependency repositories. If they fall short of your service needs, you can create custom repositories for your builds. In this practice, you build with Maven and upload the resulting package to the self-hosted repo for future use. Same procedures apply when you work with other programming languages.

These steps depend on the following services:

- CodeArts Repo: stores your project code.
- CodeArts Artifact: stores your private dependencies.

### Requirements

- You have permissions for CodeArts Artifact.
- You have permissions for CodeArts Repo.

### Procedure

Table 2-1 Steps

Step	Description
Creating a Project	Create a project.
Creating a Self- hosted Repo	Create a self-hosted repo.
Creating a CodeArts Repo Repository	Create a code repository.

Step	Description
Creating and Running a Build Task	Create, configure, and run a build task.
Viewing the Build Results	Check the build logs and result files to verify the build results.

# **Creating a Project**

- **Step 1** Log in to the Huawei Cloud console with your Huawei Cloud account.
- Step 2 Click in the upper left corner and choose Developer Services > CodeArts from the service list.
- Step 3 Click Access Service. The homepage of CodeArts is displayed.
- **Step 4** Click **Create Project**, and select the **Scrum** template.
- **Step 5** Set the project name to **build-bestpractice** and , and leave the other parameters as default.
- **Step 6** Click **OK** to access the project.

----End

# Creating a Self-hosted Repo

- **Step 1** In the navigation pane, choose **Artifact** > **Self-hosted Repos**.
- **Step 2** Click **Create** and set parameters according to **Table 2-2**.

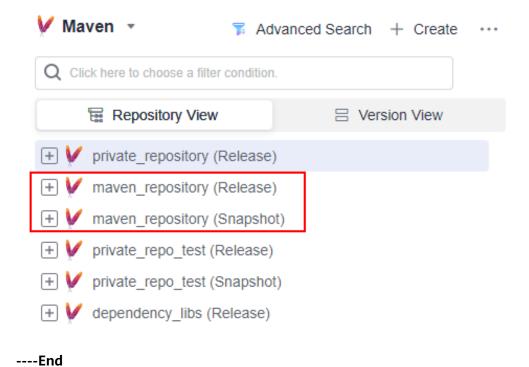
**Table 2-2** Parameters for creating a self-hosted repo

Parameter	Description
Repository Type	Select Local Repository.
Repository Name	Assign a custom name to the repository, for example, maven_repository.
Package Type	Select <b>Maven</b> .
Project	Leave the value as default. The field is autofilled with <b>build-bestpractice</b> in this practice.
Include Patterns	Leave it blank.

Parameter	Description
Version Policy	Specify the version of artifacts stored in the repository. Select either <b>Release</b> (the release version with stable functions) or <b>Snapshot</b> (the development version with unstable functions). You can also select both of them if needed. In this practice, select both <b>Release</b> and <b>Snapshot</b> .
Descriptio n	Enter additional information to describe the repository. Use no more than 200 characters.

**Step 3** Click **Submit**. The details page of **maven\_repository** is displayed. **Figure 2-1** shows the created self-hosted repo.

Figure 2-1 Self-hosted repo



# Creating a CodeArts Repo Repository

- **Step 1** In the navigation pane, choose **Code** > **Repo**.
- **Step 2** On the displayed page, click **New Repository**. Select **Template**, and click **Next**.
- **Step 3** On the template selection page, select the **Java Maven Demo** template and click **Next**.
- **Step 4** On the repository creation page, type **maven\_private\_repository\_repo** in the **Repository Name** field, and leave the other parameters as default.
- **Step 5** Click **OK**. The code repository details page is displayed. **Figure 2-2** shows the directory that stores files of the code repository.

 Home ⟨Þ Code 3 Merge Requests 0 C Reviews Associated Work Itel 0.28 MB Files -O- 3 Commits P 1 Branches O Tags Comparison ¢ master private\_repository\_repo / + Create • Search file name (ctrl+p) Q ( History private\_repository\_repo images images src src .gitignore .gitignore MI README.md MJ README.md pom.xml pom.xml

Figure 2-2 Directory

# Creating and Running a Build Task

- **Step 1** Access CodeArts Build. Click **Create Task**. On the displayed **Basic Information** page, set the following parameters. Leave the other parameters as default.
  - Name: Assign a custom name to the build task, for example, maven\_private\_repository\_task.
  - **Code Source**: Select the code source from which code will be pulled for this build. In this practice, select **Repo**.
  - Repository: Select maven\_private\_repository\_repo, the code repository created in Creating a CodeArts Repo Repository.
- **Step 2** Click **Next** and select the **Maven** template. Click **OK**. The **Build Actions** page is displayed.
- **Step 3** On the **Build Actions** page, click the **GUI** tab. Click the **Build with Maven** action on the left, and set the following parameters. Leave the other parameters as default.
  - Commands: Add a number sign (#) before the mvn package Dmaven.test.skip=true -U -e -X -B command and delete the number sign before the #mvn deploy -Dmaven.test.skip=true -U -e -X -B command.
  - Release to Self-hosted Repos: Select Configure all POMs.
  - **Release** and **Snapshot**: Select the name (**maven\_repository** is used in this practice) of the **created self-hosted repo**.

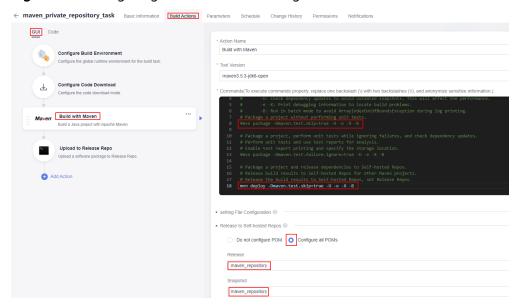


Figure 2-3 Configuring the action of building with Maven

**Step 4** Click **Save and Run** in the upper right corner. In the displayed dialog box, click **Confirm**. The build task run page is displayed.

----End

# Viewing the Build Results

- **Step 1** After the build task is successfully run, go to the **Actions** tab page. Click the **Build** with **Maven** action. The build log window will display the information about the upload of the Maven build product to the self-hosted repo.
- **Step 2** In the navigation pane, choose **Artifact** > **Self-hosted Repos**. On the displayed page, expand the directory of **maven\_repository** (**Snapshot**) to view the released dependencies, as shown in **Figure 2-4**.

Repository View ☐ Version View private repository (Release) maven repository (Release) maven repository (Snapshot) com 🗕 📻 huawei devcloud demoapp ☐ 1.0.0-SNAPSHOT demoapp-1.0.0-20240722.023843-1.jar demoapp-1.0.0-20240722.023843-1.pom demoapp-1.0.0-20240722.032124-2.jar demoapp-1.0.0-20240722.032124-2.pom maven-metadata.xml maven-metadata.xml

Figure 2-4 Checking the software package

### **Related Information**

This practice shows how to archive **Snapshot**, the unreleased development version. To archive the unchanged **Release** version, remove the snapshot suffix from the **version** (change **1.0.0-SNAPSHOT** to **1.0.0**) in the **pom.xml** file of **the CodeArts Repo repository you created**, commit the file change, and run the build task again.

During a build process, Maven differentiates between snapshot and release versions by the occurrence of the **-SNAPSHOT** suffix in the module's version number (the value of **version** in the **pom.xml** file).

# Building with Maven to Generate a Private Dependency for Another Build (Builtin Executors, GUI)

### Scenario

In this practice, you upload the artifact of a Maven build project to a self-hosted repo and include it as a second-party or third-party dependency within another Maven build project, which then downloads and uses this artifact to build an application in CodeArts Build. You will need:

- dependency\_task: This build project releases the resulting dependencyProject-1.0.jar package defined in the pom.xml file to the self-hosted repo. The package will be used for build project release\_task.
- release\_task: This build project looks for the dependencyProject-1.0.jar package released by build project dependency\_repo in the self-hosted repo, includes the package as a dependency in the build process, and releases the final application.
- dependency\_libs: This self-hosted repo stores the dependencyProject-1.0.jar package released by build project dependency\_task. Build project release task will download the package from this repo.

These steps depend on the following services:

- CodeArts Repo: stores your project code.
- CodeArts Artifact: stores your private dependencies.

### Requirements

- You have permissions for CodeArts Artifact.
- You have permissions for CodeArts Repo.

### **Procedure**

Table 3-1 Steps

Step	Description
#codeci_practice_1 037/en- us_topic_00000019 75247246_section0 34264112171	Create a project.
Creating a Self- hosted Repo	Create a self-hosted repo.
Creating Code Repository dependency_repo	Create the code repository for releasing the <b>dependencyProject-1.0.jar</b> package.
Creating Build Task dependency_task	Create the build task for releasing the <b>dependencyProject-1.0.jar</b> package.
Creating Code Repository release_repo	Create a code repository for releasing the application.
Creating Build Task release_task	Create the build task that depends on the dependencyProject-1.0.jar package to build and release the application.
Viewing the Build Results	Verify the build results.

# **Creating a Project**

- **Step 1** Log in to the Huawei Cloud console with your Huawei Cloud account.
- Step 2 Click in the upper left corner and choose Developer Services > CodeArts
  from the service list
- **Step 3** Click **Access Service**. The homepage of CodeArts is displayed.
- **Step 4** Click **Create Project**, and select the **Scrum** template.
- **Step 5** Set the project name to **build-bestpractice** and , and leave the other parameters as default.
- **Step 6** Click **OK** to access the project.

----End

# Creating a Self-hosted Repo

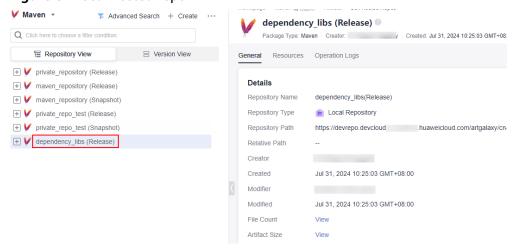
- Step 1 In the navigation pane, choose Artifact > Self-hosted Repos.
- Step 2 Click Create and set parameters according to Table 3-2.

Table 3-2 Parameters for creating a self-hosted repo

Parameter	Description
Repository Type	Select Local Repository.
Repository Name	Assign a custom name to the repository, for example, dependency_libs.
Package Type	Select <b>Maven</b> .
Project	Leave the value as default. The field is autofilled with <b>build-bestpractice</b> in this practice.
Include Patterns	Leave it blank.
Version Policy	Specify the version of artifacts stored in the repository. Select either <b>Release</b> (the release version with stable functions) or <b>Snapshot</b> (the development version with unstable functions). You can also select both of them if needed. In this practice, select <b>Release</b> .
Descriptio n	Enter additional information to describe the repository. Use no more than 200 characters.

**Step 3** Click **Submit**. The details page of **dependency\_libs** is displayed. **Figure 3-1** shows the created self-hosted repo.

Figure 3-1 Self-hosted repo

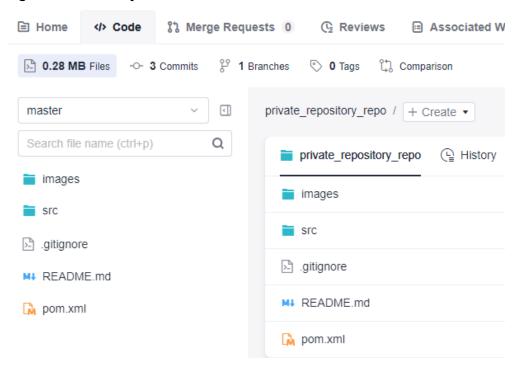


----End

# Creating Code Repository dependency\_repo

- **Step 1** In the navigation pane, choose **Code** > **Repo**.
- **Step 2** On the displayed page, click **New Repository**. Select **Template**, and click **Next**.
- **Step 3** On the template selection page, select the **Java Maven Demo** template and click **Next**.
- **Step 4** On the repository creation page, type **dependency\_repo** in the **Repository Name** field, and leave the other parameters as default.
- **Step 5** Click **OK**. The code repository details page is displayed. **Figure 3-2** shows the directory that stores files of the code repository.

Figure 3-2 Directory



**Step 6** Click the **pom.xml** file to enter its details page. In the right pane, Click of to access the file editor.

Figure 3-3 Editing the pom.xml file



Step 7 Change groupId to com.huawei.dependency, artifactId to dependencyProject, and name to dependency\_project, as shown in Figure 3-4. Click OK to save your changes to the pom.xml file.

Figure 3-4 Modifying the pom.xml file

```
cproject xmlns="http://maven.apache.org/POM/4.0.0" xmlns:
 1
       <modelVersion>4.0.0</modelVersion>
 2
       <groupId>com.huawei.dependency</groupId>
 3
       <artifactId>dependencyProject</artifactId>
 4
 5
       <packaging>jar</packaging>
 6
       <version>1.0</version>
       <name>dependency project</name>
 7
       <url>http://maven.apache.org</url>
 8
       <dependencies>
 9
10
         <dependency>
         <groupId>junit</groupId>
11
         <artifactId>junit</artifactId>
12
         <version>3.8.1
13
14
         <scope>test</scope>
         </dependency>
15
       </dependencies>
16
```

## Creating Build Task dependency\_task

- **Step 1** In the navigation pane, choose **CICD** > **Build**.
- **Step 2** Click **Create Task**. On the displayed **Basic Information** page, set the following parameters. Leave the other parameters as default.
  - Name: Assign a custom name to the build task, for example, private\_repository\_task.
  - Code Source: Select Repo.
  - Repository: Select private\_repository\_repo, the code repository created in Creating Code Repository dependency\_repo.
- **Step 3** Click **Next**. On the displayed page, select **Blank Template**. Click **OK**. The **Build Actions** page is displayed.
- **Step 4** On the **Build Actions** page, click the **GUI** tab. Then click **Add Build Actions** on the left and add the **Build with Maven** action.
- **Step 5** Click the **Build with Maven** action, and set the following parameters. Leave the other parameters as default.
  - Commands: Add a number sign (#) before the mvn package Dmaven.test.skip=true -U -e -X -B command and delete the number sign before the #mvn deploy -Dmaven.test.skip=true -U -e -X -B command.
  - Release to Self-hosted Repos: Select Configure all POMs.
  - Release: Select the name (dependency\_libs is used in this practice) of the created self-hosted repo.

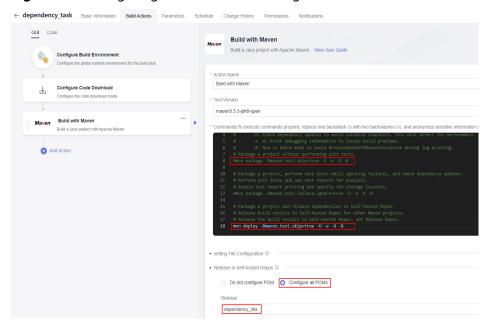
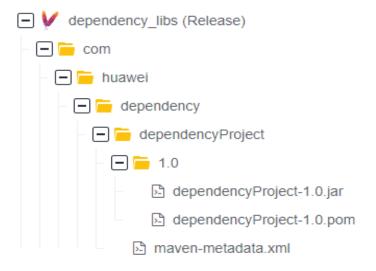


Figure 3-5 Configuring the action of building with Maven

- **Step 6** Click **Save and Run** in the upper right corner. In the displayed dialog box, click **Confirm**. The build task run page is displayed.
- Step 7 After the build task is complete, check the build products. In the navigation pane, choose Artifact > Self-hosted Repos. On the displayed page, expand the directory of dependency\_libs (Release) to check the released dependencies as build outputs, as shown in Figure 3-6.

Figure 3-6 Checking dependencies



# Creating Code Repository release\_repo

**Step 1** In the navigation pane, choose **Code** > **Repo**.

- **Step 2** On the displayed page, click **New Repository**. Select **Template**, and click **Next**.
- **Step 3** On the template selection page, select the **Java Maven Demo** template and click **Next**.
- **Step 4** On the repository creation page, type **release\_repo** in the **Repository Name** field, and leave the other parameters as default.
- **Step 5** Click **OK**. The code repository details page is displayed.
- **Step 6** Click the **pom.xml** file to enter its details page. In the right pane, Click to access the file editor. Copy the following code to the red box shown in **Figure 3-7**. Click **OK** to save your changes to the **pom.xml** file.

The following sample code adds the **dependencyProject-1.0.jar** package generated as the output of the **build task dependency\_task** in the **dependency** element.

```
<modelVersion>4.0.0</modelVersion>
 <groupId>com.huawei.release</groupId>
 <artifactId>releaseProject</artifactId>
 <packaging>jar</packaging>
 <version>1.0</version>
 <name>release_roject</name>
 <url>http://maven.apache.org</url>
 <dependencies>
  <dependency>
  <groupId>junit</groupId>
  <artifactId>junit</artifactId>
  <version>3.8.1</version>
  <scope>test</scope>
  </dependency>
  <dependency>
  <groupId>com.huawei.dependency</groupId>
  <artifactId>dependencyProject</artifactId>
  <version>1.0</version>
  </dependency>
 </dependencies>
```

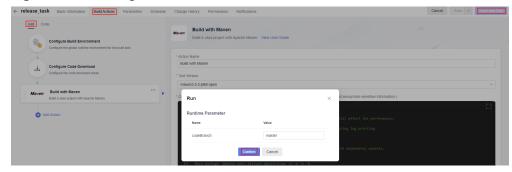
Figure 3-7 Modifying the pom.xml file

```
cyproject xmlns="http://maven.apache.org/POM/4.0.0" xmlns:xsi="http://www.w3.org/20
2
       <modelVersion>4.0.0</modelVersion>
3
       <groupId>com.huawei.release
4
       <artifactId>releaseProject</artifactId>
5
       <packaging>jar</packaging>
6
       <version>1.0</version>
7
       <name>release_roject</name>
8
       <url>http://maven.apache.org</url>
9
       <denendencies>
10
         <dependency>
         <groupId>junit</groupId>
11
12
         <artifactId>junit</artifactId>
         <version>3.8.1
13
14
         <scope>test</scope>
15
16
         </dependency>
17
         <dependency>
18
         <groupId>com.huawei.dependency</groupId>
19
         <artifactId>dependencyProject</artifactId>
20
         <version>1.0</version>
21
         </dependency>
22
       </dependencies>
23
```

# Creating Build Task release\_task

- **Step 1** In the navigation pane, choose **CICD** > **Build**.
- **Step 2** Click **Create Task**. On the displayed **Basic Information** page, set the following parameters. Leave the other parameters as default.
  - Name: Assign a custom name to the build task, for example, release\_task.
  - Code Source: Select Repo.
  - Repository: Select release\_repo, the code repository created in Creating Code Repository release\_repo.
- **Step 3** Click **Next**. On the displayed page, select **Blank Template**. Click **OK**. The **Build Actions** page is displayed.
- **Step 4** On the **Build Actions** page, click the **GUI** tab. Then click **Add Build Actions** on the left and add the **Build with Maven** action. Leave the parameters as default.
- **Step 5** Click **Save and Run** in the upper right corner. In the displayed dialog box, click **Confirm**. The build task run page is displayed.

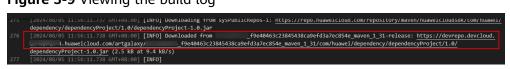
Figure 3-8 Running a build task



# Viewing the Build Results

On the **Actions** tab, check that the console displays the logs of the build task as it runs. The **Build Logs** window automatically scrolls down to show new entries. As shown in the following figure, the build log indicates that the **dependencyProject-1.0.jar** package produced as the output of the **build task dependency\_task** is pulled as a dependency from the self-hosted repo **dependency\_libs**.

Figure 3-9 Viewing the build log



# 4 Building with npm and Uploading the Software Package to the Release Repo (Built-in Executors, GUI)

### Scenario

In this practice, you use built-in executors provided by CodeArts Build to compile a Node.js project and upload the resulting software package to the release repo. These steps will be carried out through the graphical user interface (GUI).

These steps depend on the following services:

- CodeArts Repo: stores your project code.
- CodeArts Artifact: stores your private dependencies.

# Requirements

- You have permissions for CodeArts Artifact.
- You have permissions for CodeArts Repo.

### **Procedure**

Table 4-1 Steps

Step	Description
#codeci_practic e_1003/en- us_topic_00000 01947776221_s ection1885415 962013	Create a project.
Creating a CodeArts Repo Repository	Create a CodeArts Repo repository.

Step	Description
Creating a Build Task	Create a build task.
Configuring Build Actions and Running the Build Task	Configure build actions and run the build task.
Viewing and Verifying the Build Results	View and verify the build results.

## **Creating a Project**

- Step 1 Log in to the Huawei Cloud console with your Huawei Cloud account.
- Step 2 Click in the upper left corner and choose Developer Services > CodeArts from the service list.
- **Step 3** Click **Access Service**. The homepage of CodeArts is displayed.
- **Step 4** Click **Create Project**, and select the **Scrum** template.
- **Step 5** Set the project name to **build-bestpractice** and , and leave the other parameters as default.
- **Step 6** Click **OK** to access the project.

----End

# Creating a CodeArts Repo Repository

- **Step 1** In the navigation pane, choose **Code** > **Repo**.
- **Step 2** Access CodeArts Repo, click **New Repository**. On the displayed page, select **Template**, and click **Next**.
- **Step 3** On the template selection page, select the **Nodejs Webpack Demo** template and click **Next**.
- **Step 4** On the repository creation page, type **nodesource** in the **Repository Name** field, leave the other parameters as default, and click **OK**.

----End

# Creating a Build Task

- **Step 1** In the navigation pane, choose **CICD** > **Build**.
- **Step 2** Click **Create Task**. On the displayed **Basic Information** page, set parameters according to **Table 4-2**. Then, click **Next**.

Table 4-2 Basic information

Paramet er	Description
Name	Assign a custom name to the build task, for example, npm_yml_build.
Code Source	Select <b>Repo</b> .
Reposito ry	Select <b>nodesource</b> , the code repository created in <b>Creating a CodeArts Repo Repository</b> .
Default Branch	Keep the default value <b>master</b> .
Descripti on	Enter additional information to describe the build task.

**Step 3** Select the **npm** template and click **OK**. The **Build Actions** page is displayed.

----End

# **Configuring Build Actions and Running the Build Task**

Step 1 Configure action Build with npm.

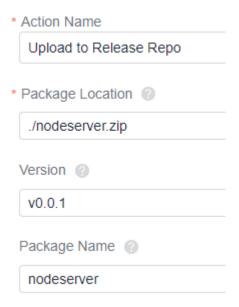
In the command editor, add # before the **npm run build** command. Then add the **zip -r ./nodeserver.zip ./** command to pack the code into **nodeserver.zip**, as shown in **Figure 4-1**. Leave the other parameters as default.

Figure 4-1 Command example

```
23 #npm run build
24 zip -r ./nodeserver.zip ./
25 #tar -zcvf demo.tar.gz ./**
```

Step 2 Configure action Upload to Release Repo according to Figure 4-2.

**Figure 4-2** Configuring the action of uploading a software package to the release repo



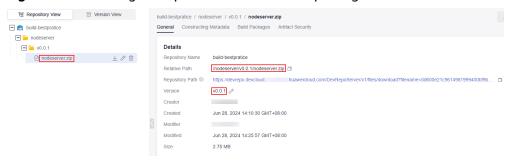
**Step 3** Once you have finished configuring all build actions, click **Save and Run** to run the build task.

----End

# Viewing and Verifying the Build Results

In the navigation pane, choose **Artifact** > **Release Repos**. On the displayed page, find the uploaded software package, as shown in **Figure 4-3**.

Figure 4-3 Checking the uploaded the software package



The package name and release version are the same as those configured in **Step 2**.

# Building with Maven (Custom Executors, GUI)

### Scenario

If the built-in executors provided by CodeArts Build fall short of your service needs, you can use your own computing resources. Once registered, these computing resources can be hosted in CodeArts Build. You can then configure CodeArts Build to schedule them for running build tasks. In this practice, you configure actions **Build with Maven** and **Upload to Release Repo** and run your build on custom executors.

These steps depend on the following services:

- CodeArts Repo: stores your project code.
- CodeArts Artifact: stores your private dependencies.

### Requirements

- You have permissions for CodeArts Artifact.
- You have permissions for CodeArts Repo.

# **Prerequisites**

You have purchased an Elastic Cloud Server (ECS) for your custom executors by referring to **Purchasing an ECS**.

### Procedure

Table 5-1 Steps

Step	Description
#codeci_practice_1 001/en- us_topic_00000019 17657144_section0 34264112171	Create a project.

Step	Description
Creating an Agent Pool	Create a pool of custom executors (agent pool).
Creating a CodeArts Repo Repository	Create a repository to store code.
Creating and Running a Build Task	Create a build task that includes actions <b>Build with Maven</b> and <b>Upload to Release Repo</b> .
Viewing the Build Task and Its Result	Check the build logs to verify the executors used for the build task and view the uploaded software package in CodeArts Artifact.

# **Creating a Project**

- Step 1 Log in to the Huawei Cloud console with your Huawei Cloud account.
- Step 2 Click in the upper left corner and choose Developer Services > CodeArts from the service list.
- **Step 3** Click **Access Service**. The homepage of CodeArts is displayed.
- **Step 4** Click **Create Project**, and select the **Scrum** template.
- **Step 5** Set the project name to **build-bestpractice** and , and leave the other parameters as default.
- **Step 6** Click **OK** to access the project.

----End

# **Creating an Agent Pool**

- Step 1 On the navigation bar, click the username and choose All Account Settings.
- **Step 2** Choose **Agent Management** > **Agent Pool**.
- **Step 3** Click **Create Pool**. In the displayed dialog box, set parameters according to **Table 5-2** and click **Save**.

Table 5-2 Agent pool configuration

Parameter	Description
	Assign a custom name to the pool, for example, custom_pool.

Parameter	Description
Pool Type	Select <b>LINUX_DOCKER</b> . When a task is initiated, a Linux Docker container will be started to run the task.
Description	(Optional) Enter additional information to describe the pool.
This pool can be used by all users of the current account.	(Optional) Selecting this option allows all users within the current account to use the pool.

- **Step 4** Click the name of the new pool (**custom\_pool** is used in this practice). The pool configuration page is displayed.
- **Step 5** Click **Create Agent**. In the displayed dialog box, configure the agent according to **Table 5-3** and leave the other parameters as default.

**Table 5-3** Parameters for creating an agent

Paramet er	Description
Install Docker	Selecting this option mandates Docker installation.
Install Docker automati cally	Toggling on the switch will automatically install Docker.
AK	Obtain the AK by referring to .
SK	Obtain the SK by referring to .
Agent Name	Assign a custom name to the agent, for example, agent_test_custom.
Agent Workspac e	Enter an agent workspace that follows the standard Linux directory structure. For example, /opt/agent_test_custom.

**Step 6** Select the check box to confirm that you have read and accept the agreements. Then click **Generate Command** and **Copy Command**. Click **Close**.

Create Agent Help Step 1: Ensure that your host can access the Internet and have Java 8, Git, and Docker installed Install a JDK automatically How to Manually Install Java 8? How to Manually Install Git? Install Docker Install Docker automatically ① How to Manually Install Docker? Step 2: Use your IAM information to request resources and establish a connection with the service (How to Obtain AK/SK?). Then specify the parameters below \* SK \* Agent Name ③ agent\_test\_custom \* Agent Workspace ① I have read and agree to the Privacy Statement and CodeArts Service Statement and understand that related configurations and authentication information will be used by CodeArts to perform operations with this service.

Disclaimer: CodeArts is not liable for any vulnerability or loss arising from official JDK, Git, and Docker versions that are automatically installed during agent creation. If preferred, you can choose to go to official websites and download latest versions yourself.

If the agent is in the offline state, the agent is no longer managed by the CodeArts system. You need to check the log information to locate the cause. (The log file is (workspace directory),) If the offline agent cannot be recovered, delete the offline agent and register it again. Copy Command export AGENT\_INSTALL\_URL=;if [-f 'which curl' ];then curl -# -O \${AGENT\_INSTALL\_URL};else wget -no-check-certificate \${AGENT\_INSTALL\_URL};fi;bash installoctopus-agent.sh -c 9a8bfa23d0f2495682f37fed9b0e752c -r cn-north-4 Step 3: Use a remote login tool to remotely log in to the host as user root and run the command. If the message "End Install Octopus Agent Agent output logs have been printed to [ /opt/octopus-agent/logs/octopus-agent.log ]" is displayed, the installation is successful. After successful installation, check the agent status in the agent list of the cluster. 1. After the agent host machine is restarted, the agent cannot be restarted. You need to reinstall the agent

Figure 5-1 Creating an agent

- Step 7 Go to the ECS list page, find the row of the ECS purchased to meet prerequisites, click Remote Login, and run the command copied in Step 6, as instructed by Step 3.
- **Step 8** On the agent list page, click **Refresh List**. After the information is automatically synchronized in the background, a new item will be added to the list. The agent alias is **agent\_test\_custom-mwlye1NlLG**.

# Creating a CodeArts Repo Repository

- **Step 1** On the navigation bar, choose **Services** > **Repo**. The CodeArts Repo homepage is displayed.
- **Step 2** Click **New Repository**. On the displayed page, expand the **Project** drop-down list and select the project name you specify when creating a project. Then, select **Template** as the repository type. Click **Next**.
- **Step 3** On the template selection page, select the **Java Maven Demo** template and click **Next**.
- **Step 4** On the displayed page, set **Repository Name** to **custom\_repo**, and leave the other parameters as default. Click **OK**.

Figure 5-2 shows the directory that stores files of the code repository.

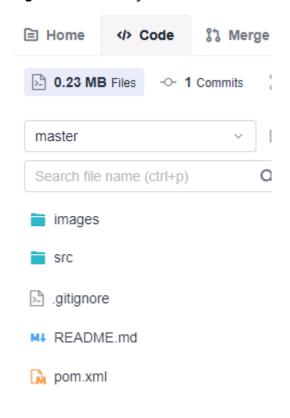


Figure 5-2 Directory that stores files of the code repository

# Creating and Running a Build Task

- **Step 1** In the navigation pane, choose **CICD** > **Build**.
- **Step 2** Click **Create Task**. On the displayed **Basic Information** page, set parameters according to **Table 5-4**. Then, click **Next**.

Table 5-4 Basic information

Parameter	Description
Name	Assign a custom name to the build task, for example, custom_task.
Code Source	Select <b>Repo</b> to pull the code hosted in a CodeArts Repo repository for your build.
Repository	Select <b>custom_repo</b> , the code repository created in <b>Creating a CodeArts Repo Repository</b> .
Default Branch	Keep the default value <b>master</b> .
Description	Enter additional information to describe the build task.

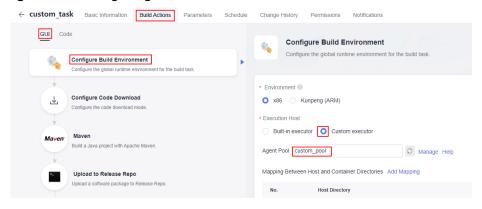
**Step 3** Select the **Maven** template and click **OK**. The **Build Actions** page is displayed.

**Step 4** Configure the build environment according to the following table. Leave the other parameters as default, and click Save and Run.

**Table 5-5** Environment parameters

Parameter	Description
Execution Host	Select <b>Custom executor</b> .
Agent Pool	Expand the drop-down list and select <b>custom_pool</b> you created in section "Creating an Agent Pool".

**Figure 5-3** Configuring the build environment



**Step 5** In the displayed dialog box, click **Confirm**. The build task run page is displayed.

----End

# Viewing the Build Task and Its Result

**Step 1** The console displays the logs of the build task as it runs. The log window automatically scrolls down to show new entries. As shown in Figure 5-4, the log indicates that the current build task is running on executor agent test custommwlye1NlLG in pool custom\_pool created in section Creating an Agent Pool.

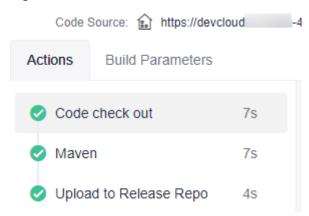
Figure 5-4 Build logs

```
[INFO] [PRE_ENV:slave_create] : [slave] resources pool message: 7d61e8a23ce44bf4b86cdb6191881ba4
08:00] [MARNING] [PRE_ENV:slave_create] : [slave] find empty runtime, location: PRE_ENV.slave_create
08:00] [INFO] [PRE_ENV:slave_create] : [slave] Fixed content: No
08:00] [INFO] [PRE_ENV:slave_create] : [slave] Find available executor node:agent_test_custom-mwlye1NlL6
```

Step 2 The build task is considered successful if each build action is marked with after running.

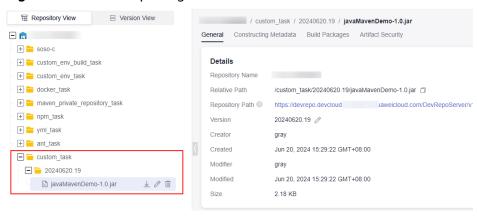


Figure 5-5 Build success



- **Step 3** Click action **Upload to Release Repo**. In the logs, you can find the path that stores the software package uploaded to the release repo: **/custom\_task/20240620.19/**.
- **Step 4** In the navigation pane, choose **Artifact** > **Release Repos**. You can find the software package at /custom\_task/20240620.19/javaMavenDemo-1.0.jar.

Figure 5-6 Software package information



# 6 Building with Maven, Uploading the Software Package, and Pushing the Image to SWR (Built-in Executors, Code)

### Scenario

CodeArts Build allows you to define your build as code using YAML. Your configurations, such as build environments, parameters, commands, and actions, reside in a YAML file (named **build.yml** in this practice). After creating this file, add it along with the source code to a code repository. The file will be used as a script by the system to run a build, making the process traceable, recoverable, secure, and reliable. In this practice, you build with Maven, upload the resulting software package to the release repo, and push the image to SWR.

These steps depend on the following services:

- SoftWare Repository for Container (SWR): provides repositories to store
  Docker images uploaded by users. These images can be used in build,
  deployment, and other scenarios.
- CodeArts Repo: stores your project code.
- CodeArts Artifact: stores your private dependencies.

## Requirements

- You have created an organization named codeci gray in SWR.
- You have permissions for CodeArts Artifact.
- You have permissions for CodeArts Repo.
- You can only use the code hosted in CodeArts Repo for YAML builds.

#### **Procedure**

Table 6-1 Steps

Step	Description
Creating a Project	Create a project.
Creating a CodeArts Repo Repository	Create a CodeArts Repo repository to store code files.
Creating a build.yml File	Define the entire build process in <b>build.yml</b> .
Creating a Dockerfile	Customize an image by modifying the Dockerfile.
Creating a Build Task	Create a build task.
Viewing and Verifying the Build Results	View and verify the build results.

### **Creating a Project**

- Step 1 Log in to the Huawei Cloud console with your Huawei Cloud account.
- Step 2 Click in the upper left corner and choose Developer Services > CodeArts from the service list.
- **Step 3** Click **Access Service**. The homepage of CodeArts is displayed.
- **Step 4** Click **Create Project**, and select the **Scrum** template.
- **Step 5** Set the project name to **build-bestpractice** and , and leave the other parameters as default.
- **Step 6** Click **OK** to access the project.

----End

# **Creating a CodeArts Repo Repository**

- **Step 1** In the navigation pane, choose **Code** > **Repo**.
- **Step 2** On the displayed page, click **New Repository**. Select **Template**, and click **Next**.
- **Step 3** On the template selection page, select the **Java Maven Demo** template and click **Next**.
- **Step 4** On the repository creation page, type **maven\_yml\_build** in the **Repository Name** field, and leave the other parameters as default.

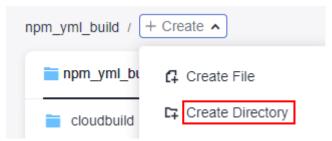
**Step 5** Click **OK**. The repository details page is displayed.

----End

#### Creating a build.yml File

**Step 1** On the code repository details page, click **Create** and select **Create Directory** from the drop-down list, as shown in **Figure 6-1**.

Figure 6-1 Creating a directory



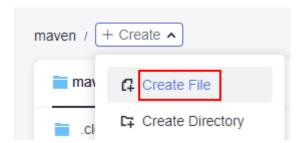
**Step 2** On the **Create Directory** page, set parameters based on **Table 6-2** and click **OK**.

**Table 6-2** Creating a directory

Paramete	Description
r	
Directory Name	Enter a directory name, for example, .cloudbuild. Use 1 to 100 characters, including letters, digits, slashes (/), underscores (_), hyphens (-), and periods (.).
Commit Message	Describe the files within the directory. Use 1 to 2,000 characters.

- **Step 3** Click the name of the directory created in step **Step 2**.
- **Step 4** Click **Create** and select **Create File** from the drop-down list, as shown in **Figure** 6-2.

Figure 6-2 Creating a file



**Step 5** Name the file **build.yml** and copy the following code to the file:

```
# The YAML provided is a default template that can be edited as needed.
---
version: 2.0
steps:
```

```
BUILD:
- maven:
  image: cloudbuild@maven3.5.3-jdk8-open # The image path can be customized.
  inputs:
   settings:
     public_repos:
       - https://mirrors.huawei.com/maven
   cache: true # Determine whether to enable caching.
   command: mvn package -Dmaven.test.failure.ignore=true -U -e -X -B
  inputs:
   path: "**/target/*.?ar"
- build_image:
  inputs:
   organization: codeci_gray # Organization name
   image_name: maven_demo # Image name
   image_tag: 1.0 # Image tag
   dockerfile_path: ./Dockerfile
```

#### Step 6 Click Submit.

----End

#### Creating a Dockerfile

**Step 1** In the root directory, create a file named **Dockerfile** by following step **Step 4**. The code in the file is as follows:

```
FROM swr.regionID.myhuaweicloud.com/codeci/special_base_image:centos7-base-1.0.2 MAINTAINER <devcloud@demo.com>
USER root
RUN mkdir /demo
COPY ./target/server-1.0.jar /demo/app.jar
```

**server-1.0.jar** combines the values of **artifactId**, **packaging**, and **version** in the **pom.xml** file.

Step 2 Click Submit.

----End

#### Creating a Build Task

- **Step 1** In the navigation pane, choose **CICD** > **Build**.
- **Step 2** Click **Create Task**. On the displayed **Basic Information** page, set parameters according to **Table 6-3**.

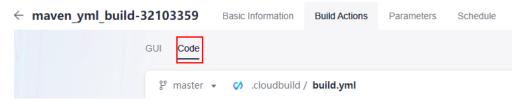
Table 6-3 Basic information

Parameter	Description
Name	Assign a custom name to the build task, for example, maven_yml_build.
Code Source	Select <b>Repo</b> .
Repository	Select <b>Repo01</b> , the code repository created in <b>Creating a CodeArts Repo Repository</b> .

Parameter	Description
Default Branch	Keep the default value <b>master</b> .
Description	Enter additional information to describe the build task.

- **Step 3** Click **Next**. On the displayed page, select **Blank Template**. Click **OK**. The **Build Actions** page is displayed.
- **Step 4** Click the **Code** tab. Then you can view the imported build script, as shown in **Figure 6-3**.

Figure 6-3 Code tab



**Step 5** Click **Save and Run** in the upper right corner.

----End

# Viewing and Verifying the Build Results

- Checking the uploaded the software package
  - a. In the navigation pane, choose **Artifact** > **Release Repos**.
  - b. On the displayed page, find the folder that shares the same name as the build task (the name you specify when creating the build task), as shown in Figure 6-4. The software package can be found within this folder.

Figure 6-4 Checking the software package



- Checking the pushed image
  - a. Go to the SWR console.
  - b. In the navigation pane, choose My Images. In the search box, select Organization as the filter field, and type the organization name (codeci\_gray is used in this example) you configure when creating a build.yml file.

c. In the filtered results, click the image name (maven\_demo is used in this example) you configure when creating a build.yml file.

# Running a Multi-Task Maven Build Project (Built-in Executors, Code)

#### Scenario

A build task is the smallest unit that a build project can be broken down into for simple service scenarios. However, for more complex requirements, you may need to set up multiple build tasks in a modular and fine-grained way, and run them in a specific order. This means that each task depends on the successful completion of its dependency task.

To handle such complex builds, CodeArts Build offers BuildFlow, which organizes multiple build tasks in a directed acyclic graph (DAG) and runs them in parallel based on their dependencies.

In this practice, your build project involves three build tasks (Job1, Job2, and Job3). Job3 depends on Job1 and Job2. Your code is stored in **CodeArts Repo** repositories.

### Requirements

- You can only use the code hosted in CodeArts Repo for a build flow.
- You have permissions for CodeArts Repo.

#### **Procedure**

Table 7-1 Steps

Step	Description
#codeci_practice_1 020/en- us_topic_00000019 61117537_section0 34264112171	Create a project.
Creating a CodeArts Repo Repository	Create a CodeArts Repo repository to store code files.

Step	Description
Creating a build.yml File	Define the entire build process in <b>build.yml</b> .
Creating Task Scripts Used in build.yml	Create a script for the whole build.
Creating and Running a Build Task	Create and run a build flow task.
Viewing the Build Results	View the build results.

#### **Creating a Project**

- Step 1 Log in to the Huawei Cloud console with your Huawei Cloud account.
- Step 2 Click in the upper left corner and choose Developer Services > CodeArts from the service list.
- **Step 3** Click **Access Service**. The homepage of CodeArts is displayed.
- **Step 4** Click **Create Project**, and select the **Scrum** template.
- **Step 5** Set the project name to **build-bestpractice** and , and leave the other parameters as default.
- **Step 6** Click **OK** to access the project.

----End

# Creating a CodeArts Repo Repository

- **Step 1** In the navigation pane, choose **Code** > **Repo**.
- **Step 2** On the displayed page, click **New Repository**. Select **Template**, and click **Next**.
- **Step 3** On the template selection page, select the **Java Maven Demo** template and click **Next**.
- **Step 4** On the displayed page, set **Repository Name** to **Repo01** and keep the default values for other parameters.
- Step 5 Click OK.

----End

# Creating a build.yml File

**Step 1** On the code repository details page, click **Create** and select **Create Directory** from the drop-down list.

- **Step 2** Name the directory as .cloudbuild and describe the files it contains. Click **OK**.
- **Step 3** In the .cloudbuild directory, click Create and select Create File from the drop-down list. Name the file as build.yml and add the following code to the file:

```
version: 2.0 # The version number is a mandatory and unique parameter that must be set to 2.0.
params: # Parameters that can be referenced by builds.
 - name: condition_param
  value: 1
# The envs configuration is optional.
 - condition: condition param == 0 # The following host specification and type are not used if this
condition is not met.
  resource:
   type: docker
    arch: ARM
 - condition: condition_param == 1 # The following host specification and type are used if this condition is
met.
    type: docker
    arch: X86
buildflow:
 jobs: # Build tasks
   - job: Job3 # Assign a custom name to the task.
    depends_on: # Define the task dependency. In this practice, the configuration indicates that Job3
depends on Job1 and Job2.
     - Job1
     - Job2
    build_ref: .cloudbuild/build_job3.yml # Define the YAML build script to run for Job3.
  - job: Job1
    build_ref: .cloudbuild/build_job1.yml # Define the YAML build script to run for Job1.
    build_ref: .cloudbuild/build_job2.yml # Define the YAML build script to run for Job2.
```

**build.yml** defines the entire build process, with three build tasks currently specified. Job3 depends on Job1 and Job2 and will be run only after they are completed. Job1 and Job2 have equal priority and will be triggered at the same time. **build\_ref** defines the build script to be run for each build task.

----End

### Creating Task Scripts Used in build.yml

**Step 1** In the .cloudbuild directory, click Create and select Create File from the drop-down list. Name the file as build\_job1.yml and add the following code to the file:

- **Step 2** Create **build\_job2.yml** and **build\_job3.yml** with the same code samples by following the instructions in **Step 1**.
- **Step 3** The following figure shows the directory that stores files of the code repository.

Home Code ያን Merge Reque 0.36 MB Files ¥ 1 B -O- 6 Commits master Q Search file name (ctrl+p) .cloudbuild .gitkeep build.yml

build\_job1.yml

build\_job2.yml

build job3.yml

images

.gitignore

nom.xml

MJ README.md

src

Figure 7-1 Directory

----End

# Creating and Running a Build Task

- **Step 1** In the navigation pane, choose **CICD** > **Build**.
- **Step 2** Click **Create Task**. On the displayed **Basic Information** page, set parameters according to Table 7-2.

Table 7-2 Basic information

Parameter	Description
Name	Assign a custom name to the build task, for example, <b>BuildFlow</b> .

Parameter	Description
Code Source	Select <b>Repo</b> .
Repository	Select <b>Repo01</b> , the code repository created in <b>Creating a CodeArts Repo Repository</b> .
Default Branch	Keep the default value <b>master</b> .
Description	Enter additional information to describe the build task.

- **Step 3** Click **Next** and select the **Maven** template. Click **OK**. The **Build Actions** page is displayed.
- **Step 4** Click the **Code** tab. The build scripts in the **Repo01** code repository will be loaded automatically.
- **Step 5** Click **Save and Run**. In the displayed dialog box, click **Confirm**. The build task run page is displayed.

----End

#### Viewing the Build Results

The **Build Processes** tab page shows the complete flowchart of the current build tasks. While the build tasks are still running, you can see that Job1 and Job2 are running in parallel, and Job3 only runs after Job1 and Job2 are finished.

**Step 1** On the **Build Processes** tab page, click either the **Job1** node in the left-hand menu or the green **Job1** rectangle in the right pane. The run details page of Job1 is displayed, where you can view the build logs of Job1, as shown in **Figure 7-2**.

**Figure 7-2** Viewing the build results



The details page includes the following tabs:

- The **Actions** tab shows the resource scheduling information and sequential position of this task within the whole build process.
- The Build Parameters tab shows the global parameters of the current build task.
- The **Build Scripts** tab shows the script run for the current build task.

**Step 2** You can view the run details of **Job2** and **Job3** by following instructions in step **Step 1**.

----End

Using the File from the Self-hosted Repo to Build with Maven and Uploading the Resulting Software Package (Built-in Executors, GUI)

#### **Scenario**

CodeArts Build provides default dependency repositories. If they fall short of your service needs, you can create custom repositories for Maven builds.

These steps depend on the following services:

- CodeArts Repo: stores your project code.
- CodeArts Artifact: stores your private dependencies.

#### Requirements

- You have permissions for CodeArts Artifact.
- You have permissions for CodeArts Repo.

#### **Procedure**

Table 8-1 Steps

Step	Description
#codeci_practice_1 002/en- us_topic_00000019 62216721_section0 34264112171	Create a project.
Creating a Self- hosted Repo	Create a self-hosted repo.

Step	Description
Checking Information About the Self-hosted Repo	Check the ID and URL of the self-hosted repo, which will be used for configuring the <b>pom.xml</b> file of the code repository.
Uploading the settings.xml File to CodeArts Build	Upload the <b>settings.xml</b> file to <b>Files</b> for management in CodeArts Build.
Creating a CodeArts Repo Repository	Create a code repository.
Configuring the Self-hosted Repo Address for Storing Maven Build Products	Configure the address of the self-hosted repo where the build product will be uploaded.
Creating a Build Task	Create a build task.
Configuring Build Actions and Running the Build Task	Configure actions <b>Download File from File Manager</b> and <b>Build with Maven</b> , and run the build task.
Viewing the Build Results	View the build results stored in the self-hosted repo.

#### **Creating a Project**

- **Step 1** Log in to the Huawei Cloud console with your Huawei Cloud account.
- Step 2 Click in the upper left corner and choose Developer Services > CodeArts from the service list.
- **Step 3** Click **Access Service**. The homepage of CodeArts is displayed.
- **Step 4** Click **Create Project**, and select the **Scrum** template.
- **Step 5** Set the project name to **build-bestpractice** and , and leave the other parameters as default.
- **Step 6** Click **OK** to access the project.

----End

#### Creating a Self-hosted Repo

**Step 1** In the navigation pane, choose **Artifact** > **Self-hosted Repos**.

**Step 2** Click **Create** and set parameters according to **the following table**.

**Table 8-2** Parameters for creating a self-hosted repo

Parameter	Description
Repository Type	Select Local Repository.
Repository Name	Assign a custom name to the repository, for example, private_repository.
Package Type	Select <b>Maven</b> .
Project	Leave the value as default. The field is autofilled with <b>build-bestpractice</b> in this practice.
Include Patterns	Leave it blank.
Version Policy	Specify the version of artifacts stored in the repository. Select either <b>Release</b> (the release version with stable functions) or <b>Snapshot</b> (the development version with unstable functions). You can also select both of them if needed. In this practice, select <b>Release</b> .
Descriptio n	Enter additional information to describe the repository. Use no more than 200 characters.

**Step 3** Click **Submit**. The details page of **private\_repository** is displayed.

----End

# **Checking Information About the Self-hosted Repo**

- **Step 1** Click **Tutorial** in the upper right corner.
- **Step 2** In the displayed dialog box, click **Download Configuration File**, leaving the settings as default.
- **Step 3** In the dialog box that appears next, click **Download**.

Encryption Guide Tutorial Select dependency manager Maven Gradle Information X Ensure that yo After the download, check whether the repository ID configured in pom.xml is the same Select config ty as that under the server node in Settings. Download n file Download Cancel The setti 

Figure 8-1 Downloading the configuration file

**Step 4** Open the downloaded **settings.xml** file and navigate to the **rprofile>** section that includes the **<repositories>** element. Under this element, find the **<repository>** block that contains information about the repository. Record the values of **id** and **url**.

Figure 8-2 Checking the repository ID and URL

# Uploading the settings.xml File to CodeArts Build

- **Step 1** In the navigation pane, choose **CICD** > **Build**.
- **Step 2** On the build task list page, choose **More** > **Files**.
- **Step 3** On the displayed page, click **Upload File**.
- **Step 4** In the displayed dialog box, upload the **settings.xml** file you download when **checking information about the self-hosted repo**. Select the check box to confirm that you have read and accept the agreements. Then click **Save**.

----End

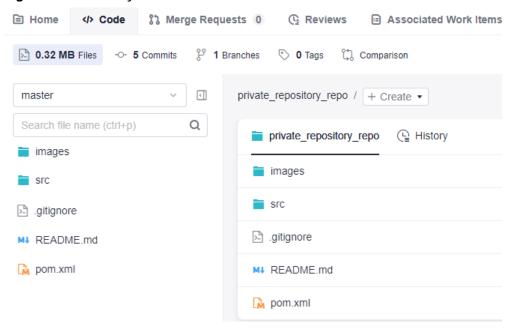
----End

# **Creating a CodeArts Repo Repository**

**Step 1** In the navigation pane, choose **Code** > **Repo**.

- **Step 2** On the displayed page, click **New Repository**. Select **Template**, and click **Next**.
- **Step 3** On the template selection page, select the **Java Maven Demo** template and click **Next**.
- **Step 4** On the repository creation page, type **private\_repository\_repo** in the **Repository Name** field, and leave the other parameters as default.
- **Step 5** Click **OK**. Figure 8-3 shows the directory that stores files of the code repository.

Figure 8-3 Directory



----End

# Configuring the Self-hosted Repo Address for Storing Maven Build Products

- **Step 1** Click the **pom.xml** file to enter its details page. In the right pane, Click to access the file editor.
- **Step 2** Copy the following sample code and add it under the **build** tag.

Figure 8-4 Sample code of the pom.xml file



```
<id>ID</id>
<url>https://example/</url>
</repository>
</distributionManagement>
```

Replace the placeholders of **id** and **url** (**ID** and **https://example/**) with the values of **id** and **url** recorded in **Step 4**.

Step 3 Click OK.

----End

#### Creating a Build Task

- **Step 1** In the navigation pane, choose **CICD** > **Build**.
- **Step 2** Click **Create Task**. On the displayed **Basic Information** page, set the following parameters. Leave the other parameters as default.
  - Name: Assign a custom name to the build task, for example, private\_repository\_task.
  - Code Source: Select Repo.
  - Repository: Select private\_repository\_repo, the code repository created in Creating a CodeArts Repo Repository.
- **Step 3** Click **Next**. On the displayed page, select **Blank Template**.
- **Step 4** Click **OK**. The **Build Actions** page is displayed.

----End

# Configuring Build Actions and Running the Build Task

- Step 1 Click Add Action. Add action Download File from File Manager. Leave Action Name and Tool Version as default. Expand the File Name drop-down list and select the settings.xml file uploaded to CodeArts Build.
- Step 2 Click Add Action. Add action Build with Maven. In the Commands window, add a number sign (#) before the mvn package -Dmaven.test.skip=true -U -e -X -B command, delete the number sign before mvn deploy -Dmaven.test.skip=true -U -e -X -B, and change mvn deploy -Dmaven.test.skip=true -U -e -X -B to mvn deploy -Dmaven.test.skip=true -s settings.xml -U -e -X -B. Leave the other parameters as default.

Figure 8-5 Command for packaging

```
# Package a project without performing unit tests.
#mvn package -Dmaven.test.skip=true -U -e -X -B
```

Figure 8-6 Command for releasing the dependencies

```
# Package a project and release dependencies to Self-hosted Repos.
# Release build results to Self-hosted Repos for other Maven projects.
# Release the build results to Self-hosted Repos, not Release Repos.
mvn deploy -Dmaven.test.skip=true -s -settings.xml -U -e -X -B
```

**Step 3** Click **Save and Run**. In the displayed dialog box, click **Confirm**. Wait for the build task to complete.

----End

#### Viewing the Build Results

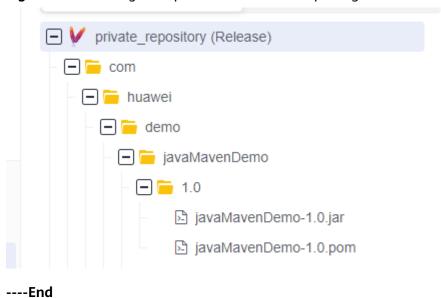
- **Step 1** Click the build task name (**private\_repository\_task** is used in this practice).
- **Step 2** On the **Build History** tab page, click the build ID. On the displayed page, check the action logs. **com/huawei/demo/javaMavenDemo/1.0** is the path of the uploaded build product in the self-hosted repo **private\_repository**.

Figure 8-7 Path for uploading dependencies



- **Step 3** In the navigation pane, choose **Artifact** > **Self-hosted Repos**.
- **Step 4** Expand **private\_repository** and its subfolders. Find the uploaded software package at **com/huawei/demo/javaMavenDemo/1.0**.

Figure 8-8 Checking the uploaded the software package



# 9 Running a Build Task on a Custom Environment (Built-in Executors, GUI)

#### Scenario

You may need to extend CodeArts Build with custom environments in the following scenarios:

- CodeArts Build uses Java 1.8 by default, but you may require Java 21.
- Your build may require your enterprise's dedicated tools that are not supported by CodeArts Build.

In this practice, you customize a build environment to run a build task.

# Requirements

- You have **created an organization** named **hwstaff\_codeci\_gray** in SWR.
  - You have permissions for CodeArts Artifact.
  - You have permissions for CodeArts Repo.

#### Procedure

Table 9-1 Steps

Step	Description
#codeci_practice_1 035/en- us_topic_00000019 70572204_section0 34264112171	Create a project.
Creating a CodeArts Repo Repository	Create the code file used for your build.

Step	Description
Creating an Image as the Custom Build Environment	Create an image as the custom environment.
Creating and Running a Build Task	Create, configure, and run a build task.
Viewing the Build Results	Check the build logs and result files to verify the build results.

### **Creating a Project**

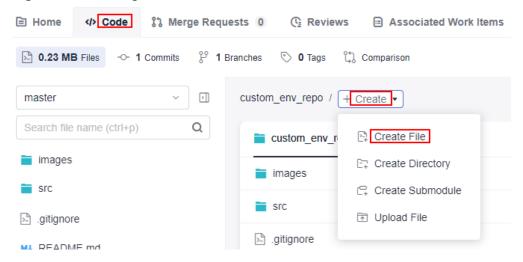
- **Step 1** Log in to the Huawei Cloud console with your Huawei Cloud account.
- Step 2 Click in the upper left corner and choose Developer Services > CodeArts from the service list
- **Step 3** Click **Access Service**. The homepage of CodeArts is displayed.
- **Step 4** Click **Create Project**, and select the **Scrum** template.
- **Step 5** Set the project name to **build-bestpractice** and , and leave the other parameters as default.
- **Step 6** Click **OK** to access the project.

----End

## Creating a CodeArts Repo Repository

- **Step 1** In the navigation pane, choose **Code** > **Repo**.
- **Step 2** On the displayed page, click **New Repository**. Select **Template**, and click **Next**.
- **Step 3** On the template selection page, select the **Java Maven Demo** template and click **Next**.
- **Step 4** On the displayed page, set **Repository Name** to **custom\_env\_repo**, and leave the other parameters as default. Click **OK**. The details page of the new code repository is displayed.
- **Step 5** In the root directory of the code repository, choose **Create** and select **Create File** from the drop-down list.

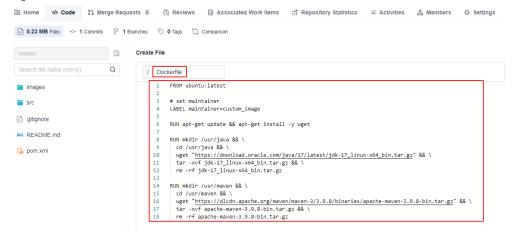
Figure 9-1 Creating a file



Step 6 Name the file Dockerfile, copy the following code to the file, and click Submit.

```
FROM ubuntu:latest
# set maintainer
LABEL maintainer=custom_image
RUN apt-get update && apt-get install -y wget
RUN mkdir /usr/java && \
 cd /usr/java && \
 wget "https://download.oracle.com/java/17/latest/jdk-17_linux-x64_bin.tar.gz" && \
 tar -xvf jdk-17_linux-x64_bin.tar.gz && \
 rm -rf jdk-17_linux-x64_bin.tar.gz
RUN mkdir /usr/maven && \
 cd /usr/maven && \
 wget "https://dlcdn.apache.org/maven/maven-3/3.9.8/binaries/apache-maven-3.9.8-bin.tar.gz" && \
 tar -xvf apache-maven-3.9.8-bin.tar.gz && \
 rm -rf apache-maven-3.9.8-bin.tar.gz
ENV JAVA_HOME /usr/java/jdk-17.0.12
ENV MAVEN_HOME /usr/maven/apache-maven-3.9.8
ENV PATH $PATH:$JAVA_HOME/bin:$MAVEN_HOME/bin
RUN java -version && mvn -v
USER build
```

#### **Figure 9-2** Dockerfile content



**Dockerfile** contains the following instructions for building a container image as your custom environment.

Table 9-2 Dockerfile instructions

Instruc tion	Description
FROM	It specifies the base image (the latest official Ubuntu image is used in this practice) and must be the first instruction.
LABEL	It adds metadata to an image.
RUN	They are run when <b>docker build</b> creates an image. In this practice, <b>RUN</b> instructions install three tools: Wget, Java Development Kit (JDK) 17, and Maven 3.9.8. After environment variables are set, these instructions run commands to verify the installation of proper JDK and Maven versions.
ENV	They set environment variables. In this practice, <b>ENV</b> instructions set environment variables for JDK and Maven and add their directory to the <b>PATH</b> environment variable so that users can conveniently run JDK and Maven by invoking shortcut commands.
USER	It sets the user when the container is run. In this practice, the <b>build</b> user is set for the container runtime.

#### ----End

# Creating an Image as the Custom Build Environment

- **Step 1** In the navigation pane, choose **CICD** > **Build**.
- **Step 2** Click **Create Task**. On the displayed **Basic Information** page, set parameters according to **Table 9-3**. Then, click **Next**.

Table 9-3 Basic information

Parameter	Description
Name	Assign a custom name to the build task, for example, custom_env_task.
Code Source	Select the code source from which code will be pulled for your build. In this practice, select <b>Repo</b> .
Repository	Select custom_env_repo, the code repository created in Creating a CodeArts Repo Repository.
Default Branch	Keep the default value <b>master</b> .

**Step 3** Select **Blank Template** and click **OK** to create the build task. The **Build Actions** page is displayed.

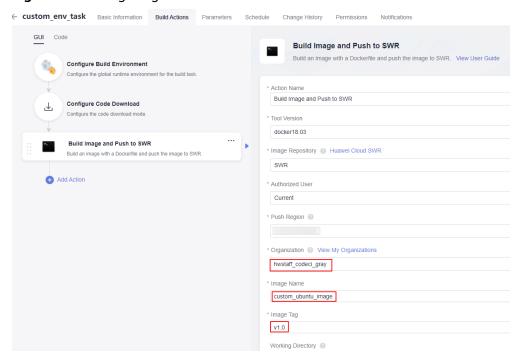
**Step 4** On the **Build Actions** page, click the **GUI** tab and click **Add Build Actions**.

Figure 9-3 Adding a build action



Step 5 In the right pane, click the Container related tab. Hover over action Build Image and Push to SWR and click Add on the card. Set the parameters according to Figure 9-4. Expand the Organization drop-down list and select hwstaff\_codeci\_gray created to meet the requirements. Type custom\_ubuntu\_image in the Image Name text box, and v1.0 in Image Tag. Leave the other parameters as default.

Figure 9-4 Configuring the build action



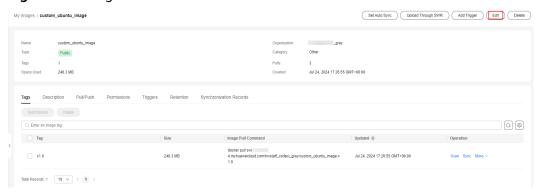
- **Step 6** Click **Save and Run** in the upper right corner. In the displayed dialog box, click **Confirm**. The build task run page is displayed.
- Step 7 On the Actions tab, check that the console displays the logs of the build task as it runs. The Build Logs window automatically scrolls down to show new entries. As shown in Figure 9-5, the console prints logs of creating an image from the Dockerfile stored in the code repository.

Figure 9-5 Build task run logs

```
80 [2024/07/24 17:15:58.022 GMT-08:00] Indign Succeeded
81 [2024/07/24 17:15:58.922 GMT-08:00] Step 1/10 : FROM ubuntu:latest
82 [2024/07/24 17:15:58.927 GMT-08:00] Step 1/10 : FROM ubuntu:latest
83 [2024/07/24 17:16:14.610 GMT-08:00] Intest: Pulling from library/ubuntu
84 [2024/07/24 17:16:15.93 GMT-08:00] Tola6024645: Pulling from library/ubuntu
85 [2024/07/24 17:16:15.93 GMT-08:00] Tola6024645: Pulling from library/ubuntu
86 [2024/07/24 17:16:17.17] GMT-08:00] Tola6024645: Pulling from library/ubuntu
87 [2024/07/24 17:16:17.17] GMT-08:00] Disa6024645: Pull complete
88 [2024/07/24 17:16:17.17] GMT-08:00] Disa6024645: Pull complete
89 [2024/07/24 17:16:17.18] GMT-08:00] Step 17:10 Interest inter
```

- **Step 8** After the build task is successfully run, go to the SWR console. Choose **My Images** and click the **Private Images** tab (which is displayed by default). From there, click the name of the image (**custom\_ubuntu\_image**) created in step **Step 5** to access its details page.
- **Step 9** On the image details page, click **Edit**. In the displayed dialog box, set **Type** to **Public** and click **OK**.

Figure 9-6 Image details



Step 10 In the Image Pull Command column, copy and save the complete image name following docker pull (swr.{regionID}.myhuaweicloud.com/hwstaff\_codeci\_gray/custom\_ubuntu\_image:v1.0 is copied in this practice) for future use. {regionID} indicates the ID of the current region.

Figure 9-7 Complete image name



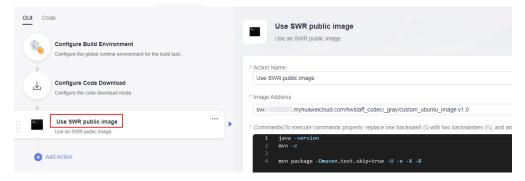
----End

#### Creating and Running a Build Task

- **Step 1** Access CodeArts Build. Click **Create Task**. On the displayed **Basic Information** page, set the following parameters. Leave the other parameters as default.
  - Name: Assign a custom name to the build task, for example, custom\_env\_build\_task.
  - **Code Source**: Select the code source from which code will be pulled for this build. In this practice, select **Repo**.
  - Repository: Select custom\_env\_repo, the code repository created in Creating a CodeArts Repo Repository.
- **Step 2** Click **Next**. On the displayed page, select **Blank Template**. Click **OK**. The **Build Actions** page is displayed.
- **Step 3** On the **Build Actions** page, click the **GUI** tab and click **Add Build Actions**.
- Step 4 In the right pane, click the Container related tab. Hover over action Use SWR Public Image and click Add on the card. Set the parameters according to Figure 9-4. In the Image Address text box, enter the complete image name swr. {regionID}.myhuaweicloud.com/hwstaff\_codeci\_gray/custom\_ubuntu\_image:v1.0 saved in Step 10. Copy the following sample code to the Commands window. Leave the other parameters as default.

java -version # Show the JDK version contained in the current image.
mvn -v # Show the Maven version contained in the current image.
mvn package -Dmaven.test.skip=true -U -e -X -B # Run the maven build command.

Figure 9-8 Configuring the action of using the SWR public image



- **Step 5** Click **Add Action** and add the **Upload to Release Repo** action. In the **Package Location** text box, enter \*\*/target/\*.?ar. Leave the other parameters as default.
- **Step 6** Click **Save and Run** in the upper right corner. In the displayed dialog box, click **Confirm**. The build task run page is displayed.

----End

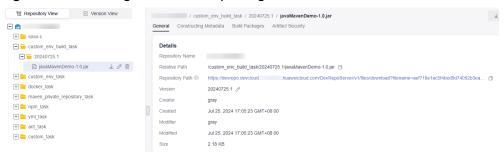
#### Viewing the Build Results

Step 1 After the build task is successfully run, go to the Actions tab page. On the top of the Build Logs window, click View More to scroll the window up and reveal the preceding logs. If you see Status: Downloaded newer image for swr. {regionID}.myhuaweicloud.com/hwstaff\_codeci\_gray/custom\_ubuntu\_image:v1.0 in the logs, the current build environment is created using the custom image.

- **Step 2** Click the **Upload to Release Repo** action on the left. The right-hand log window will display information about the upload of the build product to the release repo.
- **Step 3** In the navigation pane, choose **Artifact** > **Release Repos**.

On the displayed page, find the folder that shares the same name as the **build task**, as shown in **Figure 9-9**. The software package can be found within this folder.

Figure 9-9 Checking the software package



----End